

## **Blender Shortcut Keys**

*Blender shortcut keys – 3D viewport :-*

Edit mode toggle	Tab
Mode switching pie menu (toggles pose mode for armatures)	Ctrl+Tab
3 Edit Edit Mesh vertex/edge/face toggle (Shift extends, Ctrl expands)	1
3D view navigation pie menu	AccentGrave (`)
toggle gizmos	Ctrl+AccentGrave (`)
Walk/Fly mode	Shift+AccentGrave (`)

*Blender shortcuts – Common Editor*

*Keys :-*

Select all	A
Select none	Alt+A
Invert selection	Ctrl+I
Hide selection	H
Reveal Hidden Items	Alt+H
Toggle Sidebar	T
Toggle Sidebar	N

*Blender for beginners – Global Keys*

*and shortcuts :-*

Open File	Ctrl+O
Save File	Ctrl+S
New File	Ctrl+N
Undo	Ctrl+Z
Redo	Ctrl+Shift+Z
Quit	Ctrl+Q
Help (context Sensitive)	F1
Rename Active Item	F2
Operator Search	F3
File Context Menu	F4
F8	F5
Adjust the Last operation	F9
Show render window	F11
Render the current frame	F12
Quick Access (Favourites)	Q
Toggle Maximie Area	Ctrl+Spacebar

Toggle Fullscreen Area	Ctrl+Alt+Spacebar
Next/Previous Workspace	Ctrl+PageUp/Ctrl+PageDown
User configurable	Spacebar
Playback Animations (reverse)	Shift+Ctrl+Spacebar

*Blender shortcut keys for Confirm or Cancel :-*

Cancels	ESC or RMB (Right Mouse Button)
Confirms	Enter or LMB (Left Mouse Button)

*Blender for beginners – Text Editing shortcuts:-*

Go to the beginning of the text	Home
Go to the ending of the text	End
Move the cursor left or right one character at a time.	Left, Right
Move the cursor left or right through an entire word	Ctrl+Left, Ctrl+Right
Delete the characters	Backspace, Delete
Deletes whole words	Ctrl+Backspace, Ctrl+Delete
Makes a selection while moving the cursor and holding the key.	Shift
Selects the entire text	Ctrl+A
Copies the selected text	Ctrl+C
Cuts the selected text	Ctrl+X
Pastes the text at the position of the cursor	Ctrl+V

*Blender shortcuts for Dragging :-*

while dragging to snap discrete and accurate steps	Ctrl
Gives precision control to the values	Shift
Precise snap, this command will move the object with high precision along with the snapping constraint.	Shift+Ctrl

*Blender for beginners - Python Scripting:-*

Over any Operator Button, the shortcut copies the Python command into the clipboard (The program shortcut can be used in the Python console or the Text Editor while writing scripts)	Ctrl+C
Over any property button, the hotkey is used to copy the data path for the property. The feature is also available from the context menu.	Shift+Ctrl+C
Over the property buttons, the command copies the full data path for the data,block and property. Note: it is best to access values based on the context rather than by name, in most cases.	Shift+Ctrl+Alt+C

### *Blender shortcuts for Properties:-*

Copy the (single) value of the button	Ctrl+C
Paste the (single) value of the button	Ctrl+V
Copy the entire vector or the colour field	Ctrl+Alt+C
Paste vector as the whole or the whole colour field	Ctrl+Alt+V
Open the context menu	RMB (Right Mouse Button)
Clear the value (clears a text field or sets the value to 0)	Backspace
Negate the number values (multiply by	Minus
Change the value in incremental steps, this option cycles the values for popup option	Ctrl+Wheel (Mouse Scrolling Wheel)
Activates the menus or toggles the values	Return/Enter
When held while editing values, it applies the changes to all the selected items, including objects, bones and sequence strips.It can be used for number fields and toggles.	Alt

### *Blender shortcut keys for Animation:-*

insert a keyframe	I
Clear the keyframe	Alt+I
Clear all keyframes (removing all F	Shift+Alt+I
Assign a driver	Ctrl+D
Clear the driver	Ctrl+Alt+D
Add a Keying Set	K

Clear the Keying Set	Alt+K
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**Blender for beginners – Industry  
Compatible Keymapping**

*Blender shortcut keys – Animation :-*

Play/Pause	Spacebar
Set Location + Rotation + Scale Keyframe	S
Insert Keyframe Menu	Shift+S
Set Location Key	Shift+W
Set Rotation Key	Shift+E
Set Scale Key	Shift+R

*Blender shortcuts - Edit Mode Tools :-*

Extrude	Ctrl+E
Bevel	Ctrl+B
Inset	I
Knife	K
Loop Cut	Alt+C

*Blender commands - Tools :-*

Transform Tools	W, E, R
Box Select	Q
Annotate	D
Cursor Tool	C

*Blender shortcuts – Selection :-*

Select	LMB (Left Mouse Button)
Select All	Ctrl+A
Deselect All	Shift+Ctrl+A
Select Inverse	Ctrl+I
Select more	Up
Select less	Down
Select Loop	Double LMB (Left Mouse Button)
Select Ring	Alt+Double LMB (Left Mouse Button)
Select linked	]

*Blender commands - General :-*

Mode/Element Switching	1 to 9
Context Menu	RMB (Right Mouse Button)
Operator search	Tab
Quick Access (Favourites)	Shift+Tab
Duplicate	Ctrl+D
Set Parent	P
Rename	Return
Render	Ctrl+Return
Proportional Editing/Soft Selection	B
toggle toolbar	Ctrl+[
toggle sidebar	Ctrl+]

*Blender shortcut keys - Viewport :-*

Orbit View	Alt+LMB (Left Mouse Button)
Pan View	Alt+MMB (Middle Mouse Button)
Zoom View	Alt+RMB (Right Mouse Button)
Front/Side/Top camera viewpoints	F1 to F4
Frame Selected	F
Frame All	A