

## GameMaker Studio Shortcut Keys List

<i>Keyboard Command</i>	<i>Action</i>
Ctrl+N	Open a new project
Ctrl+O	Open an existing project
Ctrl+I	Import a project
Alt+F4	Exit GameMaker: Studio
Alt+Ins	Create a duplicate
Shift+Ins	Create a group
Shift+Del	Delete something
F2	Rename something
Alt+Enter	Open the Properties window
Shift+Ctrl+A	Create a shader
F7	Create a clean build
F1	Access the in-software manual
Ctrl+Alt+O	Open GameMaker: Studio in Explorer
Ctrl+Alt+P	Open project in Explorer

*The following keyboard commands are available from a Script Editor window:-*

<i>Keyboard Command</i>	<i>Action</i>
F2	Opens the code snippet pop-up window
F7	Makes the size of the font smaller
F8	Makes the size of the font bigger
F10	Toggles the color coding for the code
Ctrl+F	Search, find, and replace
Ctrl+Z	Undo the last action
Ctrl+Shift+Z	Redo the last action
Shift+arrow keys	Select text
Ctrl+Spacebar	Force the auto-complete to appear (if you have it turned off in the Scripts preferences)

*Based on Timeline Editor:-*

<i>Description</i>	<i>Windows Key Binding</i>
Add a moment to the timeline	Insert
Delete selected moments from the timeline	Backspace
Cut selected moments from the timeline	CTRL + X
Cut selected moments from the timeline	SHIFT + DELETE
Copy selected moments from the timeline	CTRL + C
Copy selected moments from the timeline	CTRL + INSERT
Paste clipboard moments to the timeline	CTRL + V
Paste clipboard moments to the timeline	SHIFT + INSERT
Change the selected moment	CTRL + E
Change the selected moment description	CTRL + R
Duplicate the selected moment	CTRL + D
Merge the selected moments	CTRL + M
Select all moments	CTRL + A
Un-select all moments	CTRL + U
Edit all selected moments	ALT + Enter

*Based on Path Editor:-*

<i>Description</i>	<i>Windows Key Binding</i>
Remove selected points from the path	Backspace
Holding down this key then clicking and dragging will translate the whole path	T
Holding down this key then clicking and dragging will rotate the whole path	R
Holding down this key then clicking and dragging will scale the whole path	S
Mirror the path	X
Flip the path	Y
Pan to the path	CTRL + P
Reverse the path	CTRL + R

*Based on Timeline Editor:-*

<i>Description</i>	<i>macOS Key Binding</i>
Add a moment to the timeline	Insert
Delete selected moments from the timeline	Backspace
Cut selected moments from the timeline	CMD + X
Cut selected moments from the timeline	N/A
Copy selected moments from the timeline	CMD + C
Copy selected moments from the timeline	N/A
Paste clipboard moments to the timeline	CMD + V
Paste clipboard moments to the timeline	N/A
Change the selected moment	CMD + E
Change the selected moment description	CMD + R
Duplicate the selected moment	CMD + D
Merge the selected moments	CMD + M
Select all moments	CMD + A
Un-select all moments	CMD + U
Edit all selected moments	ALT + Enter

*Based on Path Editor:-*

<i>Description</i>	<i>macOS Key Binding</i>
Remove selected points from the path	Backspace
Holding down this key then clicking and dragging will translate the whole path	T
Holding down this key then clicking and dragging will rotate the whole path	R
Holding down this key then clicking and dragging will scale the whole path	S
Mirror the path	X
Flip the path	Y
Pan to the path	CMD + P
Reverse the path	CMD + R